



## Abstract of the Disclosure

An interactive communication system is proposed for communicating software of video games or karaoke music from a host facility or distributor to end users. The system includes a communication terminal device provided at the end user. The communication terminal device includes a computer and a device for performing interactive communication with the host facility. The communication terminal device also includes temporary storage device in which video game data or karaoke data received from the host facility is temporarily stored. Game data stored in the temporary storage device is automatically deleted after a predetermined time period. Instead of the data deletion, the system can block the view displayed on the screen of the terminal device when a predetermined time has elapsed. The game data can be transmitted from broadcasting station to the terminal device via broadcasting wave.